

Olivia Lammertin

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EDUCATION

University of California, Irvine

Graduation June 2026

Informatics Major, Specialization in Human-Computer Interaction

Digital Arts Minor

GPA 3.81

DESIGN PROJECT EXPERIENCE

Design at UCI, Project Teams

October 2025 - December 2025

Project Lead

- Led a 6-member team to design a mobile application for an 8-week UI/UX design competition against 8 other teams.
- Exercised project management skills by organizing meetings and keeping track of weekly deliverables.
- Applied UI/UX principles and using design tools like FigJam and Figma to ideate, conduct UX research, create wireframes, and complete an interactive prototype.

Children's Education App

June 2025

Course Design Project

- Designed low-fidelity and high-fidelity wireframes over 2 weeks using Figma and UI/UX design principles for a tablet interface that uses children's individual interests to teach science and improve literacy.
- Conducted research on existing educational digital media for young children, focusing on co-learning and the influence of parents on the learning experience.
- Created all digital assets including logos, graphics, and visual aids with digital illustration.
- Presented an interactive demo to a panel of 4 peer designers and created a proposal for user testing for future iterations.

Design at UCI, Project Teams

January 2024 - March 2024

UI/UX and Graphic Designer

1st Place | People's Choice Award

- Competed in an 8-week UI/UX design competition with a 6-person team to design an interface with Figma and create user flows for a mobile application.
- Conducted user research through observation of prototype testing, and integrated mentor feedback to create improved iterations of the interface design.
- Presented a case study of our design and answered questions about our design process, inspiration, and application features.
- Digitally drew graphics, logo, and mascot to create a sense of gamification for the application interface.

ACTIVITIES

Made with Love at UCI

January 2024 - March 2024

Board Intern

- Coordinated with the team of 8 interns to create a fundraiser within a 7-week time frame that met budget requirements.
- Created graphics for social media accounts and newsletter to inform members about service projects, socials, and crafting workshops.
- Shadowed Social Media Coordinator and Secretary board positions and learned organization, branding, and communication responsibilities.

SKILLS

Tools: Adobe Illustrator, Adobe Photoshop, Adobe InDesign, Figma, Google Suite, Microsoft Office, Ionic, NodeJS

Programming Languages: HTML, CSS, JavaScript, TypeScript, Python